

Minecraft Club Topics

(age guide 8 – 14)

Autumn 1:

Nature and Environments

Sustainable eco-village, Deep-sea research base, Rainforest canopy camp, Arctic research station, Desert survival shelter, Biome-specific habitat, Nature-themed sculpture

Spring 1:

Legends and Lore

Norse mythology hall, Arthurian castle, Mythical creature lair, Underwater Atlantis, Tower of Babel, Enchanted forest, Hero's journey map

Summer 1:

Festivals and Celebrations

Halloween village, Festival of lights, Winter wonderland, Spring celebration garden, Summer beach party, World tour fair, End-of-term showcase

Autumn 2:

Time Travelers

Early human homes, Ancient Egyptian village, Greco-Roman temple, Medieval marketplace, Sacred site from any culture, Futuristic city, Time machine

Spring 2:

Story Worlds

Hobbit-style home, Wonderland tea party scene, Treasure Island shipwreck, Oz-inspired landscape, Greek myth labyrinth, Swiss Family Robinson treehouse, Willy Wonka's factory

Summer 2:

Wonders and Inventions

Dream school or Minecraft HQ, Invention showcase, Pixel art gallery, Transportation system, Floating island town, Architectural wonder, Showcase museum

Please note that while we follow a planned theme each term, specific build ideas may change or expand in response to the children's interests.